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Mastering Jenkins *Mastering the Art of French Cooking, Volume 2* **Mastering AutoCAD Civil 3D 2009** **Mastering AutoCAD Civil 3D 2011** *Mastering the Life Plan* *Mastering Unreal Technology, Volume II* **Mastering AutoCAD Civil 3D 2016** *Mastering the ISDA Master Agreements (1992 and 2002)* *Mastering Collateral Management and Documentation* *Mastering Autodesk Inventor 2014 and Autodesk Inventor LT 2014* *Mastering Autodesk Inventor 2016 and Autodesk Inventor LT 2016* **Mastering Adobe Captivate 2019** **Mastering AutoCAD Civil 3D 2012** *Mastering Autodesk Inventor 2015 and Autodesk Inventor LT 2015* **Mastering Autodesk Inventor 2010** *Mastering Math Manipulatives, Grades K-3* *Mastering AutoCAD Civil 3D 2013* **Mastering Barbecue** *Mastering the Job Market* **Mastering FreeBSD and OpenBSD Security** **Mastering Complex Endgames** *Mastering Puppet 5* **Mastering AutoCAD Civil 3D 2008** *Mastering Nintendo Video Games II* **Mastering VMware Horizon 7.8** *Mastering Autodesk 3ds Max Design 2011* **Mastering Facilitation** **Mastering VMware NSX for vSphere** **Mastering Mandolin** *Becoming a Master Manager* **12 Magic Wands** **Git: Mastering Version Control** *Mastering Competencies in Family Therapy: A Practical Approach to Theory and Clinical Case Documentation* **Dungeon Master For Dummies** *Mastering AutoCAD Civil 3D 2015* *Mastering AutoCAD for Mac* *Mastering Numerical Computing with NumPy* **Mastering Spice** **Mastering Java 1.2** **Google Script: Enterprise Application Essentials**

Mastering the Job Market Apr 10 2021 *Mastering the Job Market: Career Issues for Master's Level Industrial-Organizational Psychologists* is the definitive source for practical advice and evidence-based recommendations for the development of successful careers in professional I-O psychology. Authors from top-ranked I-O master's programs address topics such as the job search, applying for jobs, on-boarding, organizational roles, salaries, career transitions, and maintaining professionalism throughout the I-O master's career. Drawing from a large nationwide survey of I-O master's practitioners and their employers, this volume brings together critical insights into the nuts and bolts of conducting a job search and other specific strategies to enable job seekers to land one or multiple job offers within six months of graduation. Key competencies for success, professional development opportunities for I-O master's graduates, and the three best practices for maximizing mentoring relationships are also discussed. This book will be essential reading for recent graduates and anyone undertaking a career transition in I-O Psychology.

Mastering Competencies in Family Therapy: A Practical Approach to Theory and Clinical Case Documentation Jan 27 2020 **MASTERING COMPETENCIES IN FAMILY THERAPY: A PRACTICAL APPROACH TO THEORY AND CLINICAL CASE DOCUMENTATION**, 2nd Edition provides a competency-based approach to teaching clinical skills in marriage and family therapy—an approach adopted by the American Association for Marriage and Family Therapy (AAMFT). Using a light and inviting tone, author Diane R. Gehart offers a comprehensive five-step model for competent treatment, which guides readers through case conceptualization, clinical assessment (diagnosis) and case management, treatment planning, evaluation of progress, and documentation. The book also includes an introduction to the importance of theory and evidence-based practice in all five steps, and a set of useful clinical forms that can be applied in practice environments. Available with InfoTrac Student Collections <http://goengage.com/infotrac>. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Mastering Math Manipulatives, Grades K-3 Jul 13 2021 Put math manipulatives to work in your classroom and make teaching and learning math both meaningful and productive. Would you like to bring math learning to life and make it more concrete, relevant, and accessible to your students? Do you wish you could do more with the manipulatives buried in your supply closet? Do you want to more effectively use virtual manipulatives in your distance learning? Whether physical or virtual, commercial or home-made, manipulatives are a powerful learning tool to help students discover and represent mathematical concepts. *Mastering Math Manipulatives* includes everything you need to integrate math manipulatives—both concrete and virtual—into math learning. Each chapter of this richly illustrated, easy-to-use guide focuses on a different powerful tool, such as two-color counters, linking cubes, base ten blocks, fraction manipulatives, pattern blocks, tangrams, geometric solids, and others, and includes a set of activities that demonstrate the many ways teachers can leverage manipulatives to model and reinforce math concepts for all learners. It features: • Classroom strategies for introducing math manipulatives, including commercial, virtual, and hand-made manipulatives, into formal math instruction. • Step-by-step instructions for 75 activities that work with any curriculum, including four-color photos, printable work mats, and demonstration videos. • Handy charts that sort activities by manipulative type, math topic, domains aligned with standards, and grade-level appropriateness. It's time to dive in and join in the journey toward making manipulatives meaningful so math learning is concrete, profound, and effective for your students!

Google Script: Enterprise Application Essentials Jun 19 2019 How can you extend Google Apps to fit your organization's needs? This concise guide shows you how to use Google Scripts, the JavaScript-based language that provides a complete web-based development platform—with no downloads, configuration, or compiling required. You'll learn how to add functionality to Gmail, spreadsheets, and other Google services, or build data-driven apps that run from a spreadsheet, in a browser window, or within a Google Site. If you have some JavaScript experience, getting started with Google Scripts is easy. Through code examples and step-by-step instructions, you'll learn how to build applications that authenticate users, display custom data from a spreadsheet, send emails, and many more tasks. Learn Google Script's built-in debugger, script manager, and other features Create a user interface as a pop-up window, a web page, or a Google Sites gadget Use data objects and CSS to build effective product pages Automatically generate web forms from key values you specify in your Google Docs Create a database UI that works as a mobile app and Google Site gadget Use Google Docs and Gmail to create a document revision workflow

Mastering Mandolin May 31 2020 The final book in this power-packed mandolin method continues with a study of advanced harmonies and provides mandolin chord forms in all twelve keys. In-depth studies of important forms such as the 12-bar blues and "rhythm changes" are included as well as chord/melody playing and chord substitution. The book also takes an exhaustive approach to melodic studies, covering the modes of the major scale, the pentatonic scales, the chromatic scale, the whole-tone scale and improvisation.

Git: Mastering Version Control Feb 26 2020 Learn everything you need to take full control of your workflow with Git with this curated Learning Path – dive in and transform the way you work About This Book Master all the basic concepts of Git to protect your code and make it easier to evolve Filled with practical recipes that will teach you how to use the most advanced features of the Git system Harness the full power of the Git version control system to customize Git behavior, manipulate history, integrate external tools, and explore platform shortcuts Who This Book Is For This learning path is for software developers who want to become proficient at using the Git version control system. A basic understanding of any version control system would be beneficial. What You Will Learn Transport your work to a remote repository in a centralized manner Experiment with your code without affecting functional code files Explore some tools used to migrate to Git from other versioning systems without losing your development history Understand the Git data model and how you can navigate the database with simple commands Debug with Git and use various techniques to find faulty commits Customize Git behavior system-wide, on a per-user, per-repository, and per-file basis Master administering and setting up Git repositories, configuring access, finding and recovering from repository errors, and performing repository maintenance Chose a workflow and configure/set up support for the chosen workflow In Detail Git is one of the most popular types of Distributed Version Control System. Since its inception, it has attracted skilled developers due to its robust, powerful, and reliable features. Like most powerful tools, Git can be hard to approach for the newcomers. However, this learning path will help you overcome this fear and become adept at all the basic and advanced tasks in Git. This course starts with an introduction to version control systems before you delve deeply into the essentials of Git. This serves as a primer for the topics to follow such as branching and merging, creating and managing a GitHub personal repository, and fork and pull requests. You'll also learn how to migrate from SVN using Git tools or TortoiseGit and migrate from other VCSs, concluding with a collection of resources, links, and appendices. As you progress on to the next module, you will learn how you can automate the usual Git processes by utilizing the hook system built into Git. It also covers advanced repository management, including different options to rewrite the history of a Git repository before you discover how you can work offline with Git, how to track what is going on behind the scenes, and how to use the stash for different purposes. Moving forward, you will gain deeper insights into Git's architecture, its underlying concepts, behavior, and best practices. It gives a quick implementation example of using Git for a collaborative development of a sample project to establish the foundation knowledge of Git operational tasks and concepts. By exploring advanced Git practices, you will attain a deeper understanding of Git's behavior, allowing you to customize and extend existing recipes and write your own. This Learning Path is a blend of content, all packaged up keeping your journey in mind. It includes content from the following Packt products: *Git Essentials*, Ferdinando Santacroce *Git Version Control Cookbook*, Aske Olsson and Rasmus Voss *Mastering Git*, Jakub Narebski *Style and approach* Its step-by-step approach with useful information makes this course the ultimate guide to understanding and mastering Git. This course will show the road to mastery example by example, while also explaining the mental model of Git.

Mastering Barbecue May 11 2021 Anything that can be cooked inside the kitchen can be cooked outside with more fun and more flavor. For beginning backyard cooks, mediocre smokers, or grilling pros, **MASTERING BARBECUE** is the primer for introducing barbecue into one's culinary repertoire. Compiling more than a decade's worth of recipes and expertise from veteran grill masters, professional chefs, and barbecue enthusiasts from around the country, barbecue guru Michael Stines packs a whole lot more than just marinades into this comprehensive handbook. He gives beginners the basics on selecting ingredients and tools; teaches intermediate cooks detailed techniques for choosing, preparing, and finishing consistently good dishes; and throws in a few surprises for the seasoned pit master that'll turn great barbecue into championship-quality eats. A comprehensive guide from barbecue guru Michael H. Stines, including 280 recipes. The collected wisdom and shared secrets of down-in-the-trenches pit masters. Featuring tips and advice for choosing utensils, equipment, and fuels; a glossary of terms; a shopping guide; and precise per-pound temperature and smoke-time charts. Includes more than 100 recipes for rubs, sauces, mops, and marinades; all the classics for beef, pork, ribs, poultry, seafood, and vegetables; plus a fascinating history of regional cooking styles. Start Media Reviews

Mastering the Art of French Cooking, Volume 2 Sep 27 2022 The beloved sequel to the bestselling classic, *Mastering the Art*

of French Cooking, Volume II presents more fantastic step-by-step French recipes for home cooks. Working from the principle that “mastering any art is a continuing process,” Julia Child and Simone Beck gathered together a brilliant selection of new dishes to bring you to a yet higher level of culinary mastery. They have searched out more of the classic dishes and regional specialties of France, and adapted them so that Americans, working with American ingredients, in American kitchens, can achieve the incomparable flavors and aromas that bring up a rush of memories—of lunch at a country inn in Provence, of an evening at a great Paris restaurant, of the essential cooking of France. From French bread to salted goose, from peasant ragoûts to royal Napoleons, recipes are written with the same detail, exactness, and clarity that are the soul of *Mastering the Art of French Cooking*.

Mastering Nintendo Video Games II Nov 05 2020 Suggests winning strategies for twenty-five Nintendo games plus tips and game summaries for many others

Mastering Java 1.2 Jul 21 2019 Part I includes history, language and programming concepts of Java. Part II examines the packages in Java-speak, including basic animation, transferring information between applications, and making programs Internet savvy. Part III deals with security c

Mastering AutoCAD Civil 3D 2015 Nov 24 2019 The most complete resource for learning AutoCAD Civil 3D *Mastering AutoCAD Civil 3D* is the ultimate guide to the new standard in civil engineering software. With combined experience in both civil engineering and Autodesk Civil 3D, authors Cyndy Davenport and Ishka Voiculescu guide you through the ins and outs of the program, from the fundamentals to the little-known tricks that make a big difference. The book focuses on real-world applications in professional environments, and presents topics and ideas not found anywhere else. Lessons begin simply, with an overview of the software and interface, and then gradually progress to more complex topics. AutoCAD Civil 3D is the standard software for civil engineering and design. From surveying and mapping, to design, to documentation and analysis, the program offers expanded capabilities and complementary workflows, allowing easy integration with InfraWorks, Revit Structure, and more. The ability to complete a project within a single suite means increased productivity and continuity, which translates into quicker turnaround, better-designed structures, and streamlined project management. The savvy civil engineering professional must be well versed in the program's full functionality as it expands throughout government agencies and private companies. This book features in-depth coverage of topics including: Surveying, points, and alignments Profiles, corridors, and grading LandXML and LDT project transfer Visualization, sheets, and project management The book also features downloadable datasets that enable you to access the lessons most relevant to your needs, and includes an objectives map to help you prepare for the Civil 3D certification exam. For the civil engineering professional hoping to remain relevant in a changing industry, *Mastering AutoCAD Civil 3D* is the ultimate resource.

Mastering Autodesk Inventor 2015 and Autodesk Inventor LT 2015 Sep 15 2021 A comprehensive guide to Autodesk Inventor and Inventor LT This detailed reference and tutorial provides straightforward explanations, real-world examples, and practical tutorials that focus squarely on teaching Autodesk Inventor tips, tricks, and techniques. The book also includes a project at the beginning to help those new to Inventor quickly understand key interface conventions and capabilities. In addition, there is more information on Inventor LT, new practice drawings at the end of each chapter to reinforce lessons learned, and thorough coverage of all of Inventor's new features. The author's extensive experience across industries and his expertise enables him to teach the software in the context of real-world workflows and work environments. *Mastering Inventor* explores all aspects of part design, including sketching, basic and advanced modeling techniques, working with sheet metal, and part editing. Here are just a few of the key topics covered: Assemblies and subassemblies Real-world workflows and offering extensive detail on working with large assemblies Weldment design Functional design using Design Accelerators and Design Calculators Everything from presentation files to simple animations to documentation for exploded views Frame Generator Inventor Studio visualization tools Inventor Professional's dynamic simulation and stress analysis features Routed systems features (piping, tubing, cabling, and harnesses) The book's detailed discussions are reinforced with step-by-step tutorials, and readers can compare their work to the downloadable before-and-after tutorial files. In addition, you'll find an hour of instructional videos with tips and techniques to help you master the software. *Mastering Inventor* is the ultimate resource for those who want to quickly become proficient with Autodesk's 3D manufacturing software and prepare for the Inventor certification exams.

Mastering Jenkins Oct 28 2022 Configure and extend Jenkins to architect, build, and automate efficient software delivery pipelines About This Book Configure and horizontally scale a Jenkins installation to support a development organization of any size Implement Continuous Integration, Continuous Delivery, and Continuous Deployment solutions in Jenkins A step-by-step guide to help you get the most out of the powerful automation orchestration platform that is Jenkins Who This Book Is For If you are a novice or intermediate-level Jenkins user who has used Jenkins before but are not familiar with architecting solutions and implementing it in your organization, then this is the book for you. A basic understanding of the core elements of Jenkins is required to make the best use of this book. What You Will Learn Create and manage various types of build jobs, and implement automation tasks to support a software project of any kind Get to grips with the automated testing architecture, and scalable automated testing techniques Facilitate the delivery of software across the SDLC by creating scalable automated deployment solutions Manage scalable automation pipelines in Jenkins using the latest build, test, and deployment strategies Implement a scalable master / slave build automation platform, which can support Windows, Mac OSX, and Linux software solutions Cover troubleshooting and advanced configuration techniques for Jenkins slave nodes Support a robust build and delivery system by implementing basic infrastructure as code solutions in configuration management tools such as Ansible In Detail With the software industry becoming more and more competitive, organizations are now integrating delivery automation and automated quality assurance practices into their business model. Jenkins

represents a complete automation orchestration system, and can help converge once segregated groups into a cohesive product development and delivery team. By mastering the Jenkins platform and learning to architect and implement Continuous Integration, Continuous Delivery, and Continuous Deployment solutions, your organization can learn to outmanoeuvre and outpace the competition. This book will equip you with the best practices to implement advanced continuous delivery and deployment systems in Jenkins. The book begins with giving you high-level architectural fundamentals surrounding Jenkins and Continuous Integration. You will cover the different installation scenarios for Jenkins, and see how to install it as a service, as well as the advanced XML configurations. Then, you will proceed to learn more about the architecture and implementation of the Jenkins Master/Slave node system, followed by creating and managing Jenkins build jobs effectively. Furthermore, you'll explore Jenkins as an automation orchestration system, followed by implementing advanced automated testing techniques. The final chapters describe in depth the common integrations to Jenkins from third-party tools such as Jira, Artifactory, Amazon EC2, and getting the most out of the Jenkins REST-based API. By the end of this book, you will have all the knowledge necessary to be the definitive resource for managing and implementing advanced Jenkins automation solutions for your organization. **Style and approach** This book is a step-by-step guide to architecting and implementing automated build solutions, automated testing practices, and automated delivery methodologies. The topics covered are based on industry-proven techniques, and are explained in a simple and easy to understand manner.

Mastering AutoCAD Civil 3D 2016 Apr 22 2022 Utilize AutoCAD Civil 3D 2016 for a real-world workflow with these expert tricks and tips Mastering AutoCAD Civil 3D 2016 is a complete, detailed reference and tutorial for Autodesk's extremely popular and robust civil engineering software. With straightforward explanations, real-world examples, and practical tutorials, this invaluable guide walks you through everything you need to know to be productive. The focus is on real-world applications in professional environments, with all datasets available for download, and thorough coverage helps you prepare for the AutoCAD Civil 3D certification exam with over an hour's worth of video on crucial tips and techniques. You'll learn how to navigate the software and use essential tools, and how to put it all together in the context of a real-world project. In-depth discussion covers surveying, alignments, surface, grading, cross sections and more, and instructor support materials provide an ideal resource for training and education. This book will take you from beginner to pro, so you can get the most out of AutoCAD Civil 3D every step of the way. Understand key concepts and get acquainted with the interface Create, edit, and display all elements of a project Learn everything you need to know for the certification exam Download the datasets and start designing right away With expert insight, tips, and techniques, Mastering AutoCAD Civil 3D 2016 helps you become productive from the very beginning.

Mastering Autodesk Inventor 2014 and Autodesk Inventor LT 2014 Jan 19 2022 An Autodesk Official Press guide to the powerful mechanical design software Autodesk Inventor has been used to design everything from cars and airplanes to appliances and furniture. This comprehensive guide to Inventor and Inventor LT features real-world workflows and work environments, and is packed with practical tutorials that focus on teaching Inventor tips, tricks, and techniques. Additionally, you can download datasets to jump in and practice on any exercise. This reference and tutorial explains key interface conventions, capabilities, tools, and techniques, including design concepts and application, parts design, assemblies and subassemblies, weldment design, and the use of Design Accelerators and Design Calculators. There's also detailed coverage of design tactics for large assemblies, effective model design for various industries, strategies for effective data and asset sharing, using 2D and 3D data from other CAD systems, and improving designs by incorporating engineering principles. Uses real-world sample projects so you can quickly grasp the interface, tools, and processes Features detailed documentation on everything from project set up to simple animations and documentation for exploded views, sheet metal flat patterns, plastic part design, and more Covers crucial productivity-boosting tools, iLogic, data exchange, the Frame Generator, Inventor Studio visualization tools, dynamic simulation and stress analysis features, and routed systems features Downloadable datasets let you jump into the step-by-step tutorials anywhere Mastering Autodesk Inventor and Autodesk Inventor LT is the essential, comprehensive training guide for this powerful software.

Mastering AutoCAD Civil 3D 2009 Aug 26 2022 If you already possess some background in Civil 3D but want to broaden your understanding of this popular civil engineering software, Mastering AutoCAD Civil 3D 2009 will provide you with detailed coverage of advanced topics like surveying, LandXML and LDT Project Transfer, cross-sections, pipe networks, visualization, project management, and data shortcuts. Many of the featured topics and techniques, directly applicable to the civil engineering profession, are previously undocumented. Practical tutorials, tips, tricks, real-world examples and easy-to-follow explanations detail all aspects of a civil engineering project. For Instructors: Teaching supplements are available for this title.

Mastering Autodesk Inventor 2016 and Autodesk Inventor LT 2016 Dec 18 2021 Your real-world introduction to mechanical design with Autodesk Inventor 2016 Mastering Autodesk Inventor 2016 and Autodesk Inventor LT 2016 is a complete real-world reference and tutorial for those learning this mechanical design software. With straightforward explanations and practical tutorials, this guide brings you up to speed with Inventor in the context of real-world workflows and environments. You'll begin designing right away as you become acquainted with the interface and conventions, and then move into more complex projects as you learn sketching, modeling, assemblies, weldment design, functional design, documentation, visualization, simulation and analysis, and much more. Detailed discussions are reinforced with step-by-step tutorials, and the companion website provides downloadable project files that allow you to compare your work to the pros. Whether you're teaching yourself, teaching a class, or preparing for the Inventor certification exam, this is the guide you need to quickly gain confidence and real-world ability. Inventor's 2D and 3D design features integrate with process automation tools to help

manufacturers create, manage, and share data. This detailed guide shows you the ins and outs of all aspects of the program, so you can jump right in and start designing with confidence. Sketch, model, and edit parts, then use them to build assemblies. Create exploded views, flat sheet metal patterns, and more. Boost productivity with data exchange and visualization tools. Perform simulations and stress analysis before the prototyping stage. This complete reference includes topics not covered elsewhere, including large assemblies, integrating other CAD data, effective modeling by industry, effective data sharing, and more. For a comprehensive, real-world guide to Inventor from a professional perspective, *Mastering Autodesk Inventor 2016 and Autodesk Inventor LT 2016* is the easy-to-follow hands-on training you've been looking for.

Becoming a Master Manager Apr 29 2020 Integrating theory and empirical evidence, *Becoming a Master* helps students and future managers master the dynamics and intricacies of the modern business environment. The text's unique "competing values framework" provides a deep and holistic understanding of what is required to effectively manage any type of organization. Readers learn to develop and apply critical managerial skills that encourage change, promote adaptability, build stability, maintain continuity, strengthen commitment and cohesion, and yield positive organizational results. The seventh edition features new and revised content throughout, offering students a comprehensive and up-to-date presentation of critical management competencies and their underlying theoretical value intentions and real-life application. Throughout the text, classroom-tested exercises enable students to assess, analyze, practice, and apply the material while gaining insight into the paradoxes and contradictions that make the practice of management so complex.

Mastering VMware Horizon 7.8 Oct 04 2020 Discover advanced virtualization techniques and strategies to deliver centralized desktop and application services. Key Features: Leverage advanced desktop virtualization techniques and strategies to transform your organization. Build better virtualized services for your users with VMware Horizon 7.8. Develop and deploy end-to-end virtualized solutions. Book Description: Desktop virtualization can be tough, but VMware Horizon 7.8 changes all that. With a rich and adaptive UX, improved security, and a range of useful features for storage and networking optimization, there's plenty to love. But to properly fall in love with it, you need to know how to use it, and that means venturing deeper into the software and taking advantage of its extensive range of features, many of which are underused and underpromoted. This guide will take you through everything you need to know to not only successfully virtualize your desktop infrastructure, but also to maintain and optimize it to keep all your users happy. We'll show you how to assess and analyze your infrastructure, and how to use that analysis to design a solution that meets your organizational and user needs. Once you've done that, you'll find out how to build your virtualized environment, before deploying your virtualized solution. But more than that, we'll also make sure you know everything you need to know about the full range of features on offer, including the mobile cloud, so that you can use them to take full control of your virtualized infrastructure. What you will learn: Successfully configure Horizon 7.8 for the needs of your users. Deliver virtual desktops, session-based desktops, and hosted applications. Become familiar with how to develop, and deploy, a complete, end-to-end solution. Discover how to optimize desktop OS images for virtual desktops. Build, optimize, and tune desktop operating systems to deliver a superior end user experience. Explore the Horizon 7.8 infrastructure so that you can take full advantage of it. Who this book is for: This book is ideal for system admins, and solution architects interested in gaining hands-on experience with virtualization. It will take you to an advanced level, but at a pace that ensures you are always solving real-world problems. Some experience in desktop management using Windows and Microsoft Office (and familiarity with Active Directory, SQL, Windows Remote Desktop, Session Hosting, and VMware vSphere technology) is necessary.

Mastering Facilitation Aug 02 2020 With business and organisations moving at an ever-faster pace and facing evermore demanding challenges, the need for efficient, succinct and productive interaction between individuals of those businesses and organisations is more important than ever. With the bounds of communication restrictions abandoned through technological advances (we can now see and hear anyone across any manner of virtual platforms anywhere around the globe) and with a greater understanding of the underlying dynamics of human interaction, unprecedented pressure has been thrust upon the individual or individuals who, often, enable these dynamic interactions: the facilitator. Many of us have, at one time or other, been responsible for a meeting – whether between a small number of individuals or an entire organisation of hundreds, or possibly thousands, of businessmen and women. Or, perhaps, we've had to be the mediator in a family dispute closer to home or managed a discussion between two feuding friends or colleagues. One way or another, chances are, all of us have been a facilitator at some point in our lives. With the ever-growing demands placed on facilitators, this book delivers a methodical and structured approach to facilitation. This book is the definitive guide to instruct and assist facilitators – both new and experienced – with a set of guidelines and underlying theory that will benefit any facilitator, whether as a mediator between two individuals, single-handedly facilitating a group of 100 or working as part of a facilitation team in a multinational corporation. The first part of the book develops the core basic skills of those new to the art of facilitating. There are many examples and exercises to show the reader how to apply them in different situations. The second part of the book is for more experienced facilitators as it focuses on more advanced skills and tackling difficult situations. Specific tools and techniques are illustrated for the reader. Essentially, this book is aimed at developing and mastering the art of facilitation. Facilitation is the art of getting the best out of groups of people to brainstorm, solve problems and gain consensus. Based on 30 years' experience of the author and running multiple facilitation training courses across the globe, this book is aimed at upskilling people, managers and leaders to drive change and consensus with groups through running workshops and meetings.

Mastering Numerical Computing with NumPy Sep 22 2019 Enhance the power of NumPy and start boosting your scientific computing capabilities. Key Features: Grasp all aspects of numerical computing and understand NumPy. Explore examples to

learn exploratory data analysis (EDA), regression, and clustering Access NumPy libraries and use performance benchmarking to select the right tool Book Description NumPy is one of the most important scientific computing libraries available for Python. Mastering Numerical Computing with NumPy teaches you how to achieve expert level competency to perform complex operations, with in-depth coverage of advanced concepts. Beginning with NumPy's arrays and functions, you will familiarize yourself with linear algebra concepts to perform vector and matrix math operations. You will thoroughly understand and practice data processing, exploratory data analysis (EDA), and predictive modeling. You will then move on to working on practical examples which will teach you how to use NumPy statistics in order to explore US housing data and develop a predictive model using simple and multiple linear regression techniques. Once you have got to grips with the basics, you will explore unsupervised learning and clustering algorithms, followed by understanding how to write better NumPy code while keeping advanced considerations in mind. The book also demonstrates the use of different high-performance numerical computing libraries and their relationship with NumPy. You will study how to benchmark the performance of different configurations and choose the best for your system. By the end of this book, you will have become an expert in handling and performing complex data manipulations. What you will learn Perform vector and matrix operations using NumPy Perform exploratory data analysis (EDA) on US housing data Develop a predictive model using simple and multiple linear regression Understand unsupervised learning and clustering algorithms with practical use cases Write better NumPy code and implement the algorithms from scratch Perform benchmark tests to choose the best configuration for your system Who this book is for Mastering Numerical Computing with NumPy is for you if you are a Python programmer, data analyst, data engineer, or a data science enthusiast, who wants to master the intricacies of NumPy and build solutions for your numeric and scientific computational problems. You are expected to have familiarity with mathematics to get the most out of this book.

Mastering Complex Endgames Feb 08 2021 Young Daniel Naroditsky (1995) has picked the most instructive examples of endgames in which you have to use ideas and plans in order to outplay your opponent. This is not an encyclopaedia nor a manual on endings, which are usually helpful but boring, but a compendium of lively lessons and exercises. The positions that International Master Naroditsky uses should not be memorized, but understood, and his acclaimed didactic skills will take your endgame technique to the next level. Never before have the ideas that decide endings been explained so clearly. With exercise at the end of each chapter.

Mastering Spice Aug 22 2019 Spices are the fastest, easiest way to transform a dish from good to spectacular. In his new book, Lior Lev Sercarz, the country's most sought-after spice expert, shows you how to master flavor in 250 inspiring recipes, each counting on spices to elevate this collection of everyday and new favorites. NAMED ONE OF THE BEST COOKBOOKS OF THE YEAR BY THE NEW YORK TIMES BOOK REVIEW Spices are the magic ingredient in Lior Lev Sercarz's newest book, Mastering Spice, and all it takes is a pinch to bring your meatballs, roast chicken, or brownies to the next level. Owner of New York City spice shop La Boîte, and a professionally trained chef who has cooked at some of the world's most renown restaurants, Lior's simple and straightforward approach showcases how spices and spice blends can take a recipe for chicken soup, meatballs, or brownies into a whole new and exciting direction. Every section begins with a master recipe and technique--then Lior teaches readers how to change the spices or some of the ingredients to get a profoundly different dish than what you began with. By mastering the techniques and playing with the variations, you'll learn how to use spices to become a more creative and intuitive cook, and how spices can endlessly heighten your eating experience.

Mastering AutoCAD Civil 3D 2011 Jul 25 2022 The only comprehensive reference and tutorial for Civil 3D 2011 Civil 3D is Autodesk's popular, robust civil engineering software, and this fully updated guide is the only one endorsed by Autodesk to help students prepare for certification exams. Packed with expert tips, tricks, techniques, and tutorials, this book covers every aspect of Civil 3D 2011, the preferred software package for designing roads, highways, subdivisions, drainage and sewer systems, and other large-scale civic projects. This is the official, Autodesk-endorsed guide to Civil 3D, the leading software for designing large-scale civic systems such as highways, subdivisions, and sewer systems Covers all the key concepts, the software interface, and best methods for creating, editing, displaying, and labeling all elements of a civic engineering project Features in-depth, detailed coverage of surveying, points, alignments, surfaces, profiles, corridors, grading, LandXML and LDT Project Transfer, cross sections, pipe networks, visualization, sheets, and project management Includes what students need to pass the Civil 3D 2011 Certified Associate and Certified Professional exams Mastering AutoCAD Civil 3D 2011 is a complete course in the real-world application of Civil 3D as well as the ultimate study guide for certification.

Mastering AutoCAD Civil 3D 2013 Jun 12 2021 A complete tutorial and reference for AutoCAD Civil 3D 2013 Autodesk's Civil 3D is the leading civil engineering software, and this reliable training guide has been thoroughly revised and updated to offer a fresh perspective on this powerful engineering package. Filled with illustrative examples, new datasets, and new tutorials, this book shows how elements of the dynamic engineering program work together and discusses the best methods for creating, editing, displaying, and labeling all of a civil engineering project's elements. The book's straightforward explanations, real-world examples, and practical tutorials focus squarely on teaching vital Civil 3D tips, tricks, and techniques. The authors' extensive real-world experience and Civil 3D expertise allows them to focus on how the software is used in real-world professional environments and present topics and techniques that are not documented elsewhere. Offers an overview of key concepts and the software's interface Discusses the best methods for creating, editing, displaying, and labeling all of a civil engineering project's elements Features in-depth, detailed coverage of surveying, points, alignments, surfaces, profiles, corridors, grading, LandXML and LDT Project Transfer, cross sections, pipe networks, visualization,

sheets, and project management, as well as Vault and data shortcuts Offers help for the Civil 3D Certified Associate and Certified Professional exams This book is the only complete, detailed reference and tutorial for Autodesk's extremely popular and robust civil engineering software.

Mastering Autodesk 3ds Max Design 2011 Sep 03 2020 Autodesk's official guide to architectural visualization using 3ds Max Design Exclusively endorsed by Autodesk, this comprehensive tutorial and reference thoroughly covers 3ds Max Design, the 3D modeling, animation, and rendering software used for architectural visualizations. It also includes essential material for students preparing for the new Certified Associate and Certified Professional exams. Examples come from projects that architects, designers, and planners actually encounter each day, while the workflows and instructions have been tested in real-world applications. The official guide endorsed by Autodesk, with comprehensive information on using 3ds Max Design 2011 as well as achieving certification Features step-by-step instructions and real-world projects that readers will actually encounter Covers using the 3ds Max interface, working with Revit and AutoCAD files, using the data and scene management tools, modeling, simulating lighting effects, analyzing sustainable design features, setting up animated walkthroughs, and much more Explains how to render real-world surfaces with architectural material and how to choose the renderer that creates the desired effect Mastering Autodesk 3ds Max Design 2011 covers every facet of this powerful program.

Mastering Adobe Captivate 2019 Nov 17 2021 Create responsive eLearning content, including quizzes, demonstrations, simulations and Virtual Reality projects that fit on any device with Adobe Captivate 2019 Key Features Build responsive, interactive and highly engaging eLearning content with Adobe Captivate 2019 Build Virtual Reality eLearning experiences with Adobe Captivate 2019 Assess your student knowledge with interactive and random quizzes Seamlessly integrate your eLearning content with any SCORM or xAPI compliant LMS Book Description Adobe Captivate is used to create highly engaging, interactive, and responsive eLearning content. This book takes you through the production of a few pieces of eLearning content, covering all the project types and workflows of Adobe Captivate. First, you will learn how to create a typical interactive Captivate project. This will give you the opportunity to review all Captivate objects and uncover the application's main tools. Then, you will use the built-in capture engine of Captivate to create an interactive software simulation and a Video Demo that can be published as an MP4 video. Then, you will approach the advanced responsive features of Captivate to create a project that can be viewed on any device. And finally, you will immerse your learners in a 360o environment by creating Virtual Reality projects of Adobe Captivate. At the end of the book, you will empower your workflow and projects with the newer and most advanced features of the application, including variables, advanced actions, JavaScript, and using Captivate 2019 with other applications. If you want to produce high quality eLearning content using a wide variety of techniques, implement eLearning in your company, enable eLearning on any device, assess the effectiveness of the learning by using extensive Quizzing features, or are simply interested in eLearning, this book has you covered! What you will learn Learn how to use the objects in Captivate to build professional eLearning content Enhance your projects by adding interactivity, animations, and more Add multimedia elements, such as audio and video, to create engaging learning experiences Use themes to craft a unique visual experience Use question slides to create SCORM-compliant quizzes that integrate seamlessly with your LMS Make your content fit any device with responsive features of Captivate Create immersive 360° experiences with Virtual Reality projects of Captivate 2019 Integrate Captivate with other applications (such as PowerPoint and Photoshop) to establish a professional eLearning production workflow Publish your project in a wide variety of formats including HTML5 and Flash Who this book is for If you are a teacher, instructional designer, eLearning developer, or human resources manager who wants to implement eLearning, then this book is for you. A basic knowledge of your OS is all it takes to create the next generation of responsive eLearning content.

Mastering Unreal Technology, Volume II May 23 2022 Mastering Unreal Technology, Volume II: Advanced Level Design Concepts with Unreal Engine 3 is your start-to-finish guide to state-of-the-art Unreal Tournament 3 modding and level design. Here's everything you need to know to take your game design skills to the next level, creating content with breakthrough depth and interactivity! Your authors aren't just the world's #1 Unreal game development trainers: They've built the training mods that shipped with Unreal Tournament. Now, working with the full cooperation of Unreal Engine 3's creators, Epic Games, they introduce innovative, pro-quality techniques you'll find nowhere else: outstanding solutions for everything from particle effects to physics, materials to cinematics. Packed with tips, hands-on tutorials, and expert insight, Mastering Unreal Technology, Volume II will help you take Unreal Tournament 3 and Unreal Engine 3 to the limit...and then blow right by it! You'll find expert tips on Creating advanced materials that leverage the full power of UnrealEd's Material Editor Bringing levels to life with objects affected by gravity, collisions, and player influence Creating fire, smoke, sparks, and more with Unreal Engine 3's particle effects system Building custom user interfaces, including Heads-Up Displays (HUDs) that update constantly Using SoundCues to mix, modulate, crossfade, and attenuate sounds Generating real-time camera-based effects, including depth of field, motion blur, and color adjustment Using post process effects to quickly transform a scene's look and feel without changing existing materials or textures Animating characters and vehicles that move with unprecedented realism Creating in-game cinematics that develop your characters and move your story forward

Mastering the Life Plan Jun 24 2022 A companion to "The Life Plan" distills the author's fitness program into a simple, customizable format that incorporates additional exercises, new meal plans, an expanded food guide, and the latest information on hormone optimization.

Mastering Autodesk Inventor 2010 Aug 14 2021 A complete tutorial for the real-world application of Autodesk Inventor, plus video instruction on DVD Used to design everything from airplanes to appliances, Autodesk Inventor is the industry-

leading 3D mechanical design software. This detailed tutorial and reference covers practical applications to help you solve design problems in your own work environment, allowing you to do more with less. It also addresses topics that are often omitted from other guides, such as Inventor Professional modules, design tactics for large assemblies, using 2D and 3D data from other CAD systems, and a detailed overview of the Inventor utility tools such as Design Assistant and Task Scheduler that you didn't even know you had. Teaches the most popular 3D mechanical design software in the context of real-world workflows and work environments Provides an overview of the Inventor 2010 ribbon Interface, Inventor design concepts, and advanced information on productivity-boosting and visualization tools Offers crucial information on data exchange, including SolidWorks, Catia, Pro-E, and others. Shares details on documentation, including exploded presentation files, simple animations, rendered animations and stills with Inventor Studio, and sheet metal flat patterns Covers Inventor, Inventor Professional, and Inventor LT Includes a DVD with before-and-after tutorial files, a searchable PDF of the book, innovative video tutorials for each chapter, and more Mastering Autodesk Inventor teaches you to get the most from the software and provides a reference to help you on the job, allowing you to utilize the tools you didn't even know you had to quickly achieve professional results. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Mastering VMware NSX for vSphere Jul 01 2020 A clear, comprehensive guide to VMware's latest virtualization solution Mastering VMware NSX for vSphere is the ultimate guide to VMware's network security virtualization platform. Written by a rock star in the VMware community, this book offers invaluable guidance and crucial reference for every facet of NSX, with clear explanations that go far beyond the public documentation. Coverage includes NSX architecture, controllers, and edges; preparation and deployment; logical switches; VLANs and VXLANs; logical routers; virtualization; edge network services; firewall security; and much more to help you take full advantage of the platform's many features. More and more organizations are recognizing both the need for stronger network security and the powerful solution that is NSX; usage has doubled in the past year alone, and that trend is projected to grow—and these organizations need qualified professionals who know how to work effectively with the NSX platform. This book covers everything you need to know to exploit the platform's full functionality so you can: Step up security at the application level Automate security and networking services Streamline infrastructure for better continuity Improve compliance by isolating systems that handle sensitive data VMware's NSX provides advanced security tools at a lower cost than traditional networking. As server virtualization has already become a de facto standard in many circles, network virtualization will follow quickly—and NSX positions VMware in the lead the way vSphere won the servers. NSX allows you to boost security at a granular level, streamline compliance, and build a more robust defense against the sort of problems that make headlines. Mastering VMware NSX for vSphere helps you get up to speed quickly and put this powerful platform to work for your organization.

Mastering AutoCAD for Mac Oct 24 2019 The Best Resource on the Market for Learning AutoCAD for Mac software! This comprehensive Autodesk Official Training Guide has everything you need to quickly become proficient with every aspect of Autodesk's new AutoCAD for Mac software. Award-winning author George Omura, whom most CAD designers know and respect from his all-time bestselling Mastering AutoCAD books, now applies his legendary AutoCAD expertise, approachable style, and thorough Mastering coverage to Mastering AutoCAD for Mac. You'll quickly and efficiently build skills, whether you're just beginning or are already a seasoned AutoCAD user. Teaches you to design and draft using AutoCAD for Mac Helps you quickly master basic, intermediate, and advanced skills Covers using hatches, fields, and tables effectively; manipulating dynamic blocks and attributes; rendering 3D views with lighting and materials; exploring parametric modeling; transforming 2D drawings into 3D renderings; and more Provides step-by-step instruction and exercises, as well as real-world examples and case studies Functions as both a detailed tutorial and also a one-stop, stand-alone reference Mastering AutoCAD for Mac is also an Autodesk Official Training Guide The world's best AutoCAD resources—George Omura and the Mastering AutoCAD series from Sybex—are now available to help you master AutoCAD for Mac.

12 Magic Wands Mar 29 2020 This insightful guide is for recognizing the magic in your life, and using it to improve your physical, mental, and spiritual self. After explaining what magic is, the book offers twelve magic "wands." Each wand provides practical tools and exercises to gain control over a specific area in your life, such as friendship and love. Included are inspiring true stories of people who have used the magic in their lives to both help themselves and point the way to others.

Mastering AutoCAD Civil 3D 2008 Dec 06 2020 Understand concepts, create perfect designs, and manage every stage of a project with this thorough guide to Autodesk's powerful civil engineering software. Authored by experts with close ties to Autodesk and the Civil 3D community, it features an in-depth, tutorial-based approach grounded in real-world examples so that you get the very most out of Civil 3D. This practical guide focuses squarely on how to use the software in a production environment and provides insights, insider tips, and advanced techniques you won't find anywhere else.

Dungeon Master For Dummies Dec 26 2019 Whether you've been a Dungeon Master (DM) before and want to fine-tune your skills or want to get ready and take the plunge, this is the book for you. It gives you the basics on running a great game, info for more advanced dungeon mastering, guidelines for creating adventures, and tips for building a campaign. It shows you how to: Handle all the expressions of DMing: moderator, narrator, a cast of thousands (the nonplayer characters or NPCs), player, social director, and creator Use published adventures and existing campaign worlds or create adventures and campaign worlds of your own Conjure up exciting combat encounters Handle the three types of encounters: challenge, roleplaying, and combat Create your own adventure: The Dungeon Adventure, The Wilderness Adventure. The Event-Based adventure (including how to use flowcharts and timelines), The Randomly Generated Adventure, and the High-Level

adventure Create memorable master villains, with nine archetypes ranging from agent provocateur to zealot To get you off to a fast start, *Dungeon Master For Dummies* includes: A sample dungeon for practice Ten ready-to-use encounters and ten challenging traps A list of simple adventure premises Mapping tips, including common scales, symbols, and conventions, complete with tables Authors Bill Slavicsek and Richard Baker wrote the hugely popular *Dungeons and Dragons For Dummies*. Bill has been a game designer since 1986 and leads the D&D creative team at Wizards of the Coast. Richard is a game developer and the author of the fantasy bestseller *Condemnation*. They give you the scoop on: Using a DM binder to keep records such as an adventure log, PCs' character sheets, NPC logs/character sheets, treasure logs, and more Knowing player styles (role players and power games) and common subgroups: hack'n'slasher, wargamer, thinker, impulsive adventurer, explorer, character actor, and watcher Recognizing your style: action movie director, storyteller, worldbuilder, puzzlemaker, or connector Using miniatures, maps, and other game aids Using 21st century technology, such as a Web site or blog, to enhance your game The book includes a sample adventure, *The Necromancer's Apprentice*, that's the perfect way to foray into DMing. It includes everything you need for a great adventure—except your players. What are you waiting for? There are chambers to be explored, dragons to be slain, maidens to be rescued, gangs of gnomish warriors to be annihilated, wargs to be wiped out, treasures to be discovered, worlds to be conquered....

Mastering AutoCAD Civil 3D 2012 Oct 16 2021 A complete, detailed reference and tutorial for AutoCAD Civil 3D Autodesk's Civil 3D is the industry-leading civil engineering software, and this authoritative Autodesk Official Training Guide has been completely revised and modernized to offer you a fresh perspective on this powerful engineering package. Packed with new examples, new datasets, and new tutorials, this book shows how elements of the dynamic engineering program work together and discusses the best methods for creating, editing, displaying, and labeling all of a civil engineering project's elements. The book features in-depth, detailed coverage of surveying, points, alignments, surfaces, profiles, corridors, grading, LandXML and LDT Project Transfer, cross sections, pipe networks, visualization, sheets, and project management as well as Vault and data shortcuts. Practical tutorials, tips, tricks, real-world examples and easy-to-follow explanations detail all aspects of a civil engineering project. This Mastering book is recommended as a Certification Preparation study guide resource for the Civil 3D Associate and Professional exams. Features in-depth, detailed coverage of AutoCAD Civil 3D, the enormously popular civil engineering software Shows how elements of the dynamic engineering program work together and discusses the best methods for creating, editing, displaying, and labeling all of a civil engineering project's elements Shares straightforward explanations, real-world examples, and practice tutorials on surveying, points, alignments, surfaces, profiles, corridors, grading, and much more In addition to teaching you vital Civil 3D tips, tricks, and techniques, *Mastering AutoCAD Civil 3D* will also help you prepare for the Civil 3D 2011 Certified Associate and Certified Professional exams.

Mastering FreeBSD and OpenBSD Security Mar 09 2021 FreeBSD and OpenBSD are increasingly gaining traction in educational institutions, non-profits, and corporations worldwide because they provide significant security advantages over Linux. Although a lot can be said for the robustness, clean organization, and stability of the BSD operating systems, security is one of the main reasons system administrators use these two platforms. There are plenty of books to help you get a FreeBSD or OpenBSD system off the ground, and all of them touch on security to some extent, usually dedicating a chapter to the subject. But, as security is commonly named as the key concern for today's system administrators, a single chapter on the subject can't provide the depth of information you need to keep your systems secure. FreeBSD and OpenBSD are rife with security "building blocks" that you can put to use, and *Mastering FreeBSD and OpenBSD Security* shows you how. Both operating systems have kernel options and filesystem features that go well beyond traditional Unix permissions and controls. This power and flexibility is valuable, but the colossal range of possibilities need to be tackled one step at a time. This book walks you through the installation of a hardened operating system, the installation and configuration of critical services, and ongoing maintenance of your FreeBSD and OpenBSD systems. Using an application-specific approach that builds on your existing knowledge, the book provides sound technical information on FreeBSD and OpenBSD security with plenty of real-world examples to help you configure and deploy a secure system. By imparting a solid technical foundation as well as practical know-how, it enables administrators to push their server's security to the next level. Even administrators in other environments—like Linux and Solaris—can find useful paradigms to emulate. Written by security professionals with two decades of operating system experience, *Mastering FreeBSD and OpenBSD Security* features broad and deep explanations of how how to secure your most critical systems. Where other books on BSD systems help you achieve functionality, this book will help you more thoroughly secure your deployments.

Mastering Collateral Management and Documentation Feb 20 2022 A "one stop shop" for a detailed introduction to collateral management and documentation, giving the reader a thorough grounding in the subject.

Mastering Puppet 5 Jan 07 2021 Leverage Puppet 5 for medium to large scale enterprise deployment. Key Features Use and deploy Puppet 5, irrespective the size of your organization Scaling, performance improvements, and managing multiple developer requests Troubleshooting techniques, tips and tricks to make the most of Puppet 5 Book Description Puppet is a configuration management system and a language written for and by system administrators to manage a large number of systems efficiently and prevent configuration drift. The core topics this book addresses are Puppet's latest features and mastering Puppet Enterprise. You will begin by writing a new Puppet module, gaining an understanding of the guidelines and style of the Puppet community. Following on from this, you will take advantage of the roles and profiles pattern, and you will learn how to structure your code. Next, you will learn how to extend Puppet and write custom facts, functions, types, and providers in Ruby, and also use the new features of Hieracore 5. You will also learn how to configure the new Code Manager component, and how to ensure code is automatically deployed to (multiple) Puppet servers. Next, you will learn

how to integrate Puppet with Jenkins and Git to build an effective workflow for multiple teams, and use the new Puppet Tasks feature and the latest Puppet Orchestrator language extensions. Finally, you will learn how to scale and troubleshoot Puppet. By the end of the book, you will be able to deal with problems of scale and exceptions in your code, automate workflows, and support multiple developers working simultaneously. What you will learn Solve problems using modules and the roles and profiles pattern Extend Puppet with custom facts, functions, types, and providers Use Hiera 5 and Code Manager/r10k to separate code from data Continuously integrate your code using Jenkins, Git and automated testing Use exported resources and the new Puppet Orchestration features Explore Puppet Discovery features and their use Troubleshoot various parts of the Puppet Enterprise infrastructure Scale up and scale out Puppet infrastructure using various techniques Who this book is for If you are a system administrator or developer who has used Puppet in production and are looking for ways to easily use Puppet in an enterprise environment, this book is for you. Some knowledge of writing simple configuration management modules would be necessary.

Mastering the ISDA Master Agreements (1992 and 2002) Mar 21 2022 Every year professionals in financial institutions and major corporations around the world face the challenge of understanding and working with the ISDA Master Agreement. Mastering the ISDA Master Agreements (1992 and 2002), will provide a practical, clear and useful foundation for the fledgling negotiator as well as supporting them with a good overview of the legal, credit and operational issues inherent in the ISDA Master Agreement.

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